

Issues

#	Project	Tracker	Parent task	Status	Priority	Subject	Author	Assignee	Updated	Category	Target version	% Done
538	ET: Legacy Development	Bug		New	Normal	*Reminder* Too many pk3s in path cause trouble/server crash	IR4T4		26.01.2019 16:41	Server	ALL	100
229	ET: Legacy Development	Feature		New	Normal	Add support of ETTV (ETpro*)	IR4T4		06.03.2017 00:28	Mod QAGAME	ALL	0
835	ET: Legacy Development	Feature		New	Low	allow Mac OS compiling with jpeg-turbo	Spyhawk		29.03.2015 12:22	Client	ALL	0
779	ET: Legacy Development	Task		New	Normal	Automate Coverity scan	Spyhawk		12.01.2015 23:21	General	ALL	0
644	ET: Legacy Development	Feature		New	Normal	Calling an artillery through glass	Saukko		01.07.2017 14:03	Mod CGAME	ALL	0
173	ET: Legacy Development	Feature		New	Normal	CamTrace3D Support	acqu		08.08.2015 21:08	Client	ALL	0
870	Lua scripts for the Legacy mod	Feature		New	Low	chat-alert when including player name	keMoN		13.01.2017 12:50		ALL	0
872	ET: Legacy Development	Bug		New	Normal	enable_breath effect works only on surfaceparm	keMoN		18.12.2016 10:52		ALL	0
223	ET: Legacy Development	Bug		New	Normal	Fix OpenBSD issues	IR4T4		11.10.2015 10:34	General	ALL	0
612	ET: Legacy Development	Bug		New	Normal	Fix OpenGL ES renderer	Radegast		01.02.2018 13:20	Client	ALL	30
532	ET: Legacy Development	Bug		New	Normal	Fix SVF_SELF_PORTAL	IR4T4		17.10.2015 13:15	General	ALL	0
189	ET: Legacy Development	Bug		New	Normal	Fix/inspect erros/warnings of stock maps	IR4T4		02.02.2013 12:33	Mod CGAME	ALL	0
326	ET: Legacy Development	Bug		New	Normal	Fix/update/inspect the joystick code	IR4T4		20.01.2015 13:38	Client	ALL	0
304	Lua scripts for the Legacy mod	Feature		New	Normal	Implement g_teamDamageRestriction	IR4T4		05.09.2013 23:29		ALL	0
119	ET: Legacy Development	Feature		New	Low	In-game VoIP support	RaFaL		08.08.2015 20:45	General	ALL	0
285	ET: Legacy Development	Bug		New	Normal	Make sv_fps independent from the code	Spyhawk		22.12.2014 02:05	Server	ALL	0
15	ET: Legacy Development	Feature		New	Low	Make va() buffer size safe	IR4T4		08.08.2015 20:46	General	ALL	0
267	ET: Legacy Development	Feature		New	Normal	map specific player skins	IR4T4		06.01.2019 19:18	Mod generic	ALL	0

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46	ET: Legacy Development	Task		New	Normal	Nightly builds	Radegast		24.12.2015 16:43	General	ALL	10
50	ET: Legacy Development	Bug	Bug #31: Remove unused engine code	New	Normal	Remove unused UI code	IR4T4		11.10.2012 23:06	Mod UI	ALL	20
218	ET: Legacy Development	Task		New	Normal	Replace assets with our own	Jacker		09.12.2017 22:00	General	ALL	54
459	ET: Legacy Development	Bug		New	Low	Revive icon doesn't show on teammates who are underwater	Saukko		08.10.2017 14:33	Mod CGAME	ALL	0
224	ET: Legacy Development	Bug		New	Normal	Smoke and water	IR4T4		08.10.2017 14:18	General	ALL	0
847	ET: Legacy Development	Feature		New	Normal	SRV records support	XelA		21.10.2015 20:46	Server	ALL	0
609	Lua scripts for the Legacy mod	Task		New	Normal	Test all Lua scripts with Lua 5.3 before next release	IR4T4		03.09.2016 18:59	Lua scripts	ALL	10
727	ET: Legacy Development	Task		New	Normal	Update update-installer cmake script for cross-compilation	Spyhawk		15.12.2014 19:20	General	ALL	0
268	ET: Legacy Development	Bug		New	Normal	WH prediction anomalies / bugged compass- and commandmap	IR4T4		22.02.2015 12:23	Server	ALL	10
1035	ET: Legacy Development	Bug		New	Normal	When compiling error in libs\curl\libcurl.lib	Odal		12.06.2019 16:58	General	ALL	0
427	ET: Legacy Development	Bug		Confirmed	Normal	*REMINDER* cmake findpackage() doesn't detect 32 bit OpenGL	IR4T4		26.01.2019 16:15	General	ALL	100
886	ET: Legacy Development	Bug		Confirmed	Normal	Enabling Anti-Aliasing on NVIDIA Cards gives OpenGL Error (Linux)	sadsfae		15.11.2015 20:22	Client	ALL	20
751	ET: Legacy Development	Bug		Confirmed	Low	Segmentation fault with other mods	Spyhawk		29.08.2016 18:38	General	ALL	20
36	ET: Legacy Development	Feature		In Progress	Normal	Guid Masterserver	Sol		08.08.2015 20:49	General	ALL	80
901	ET: Legacy Development	Task		In Progress	Low	Providing Debian packages for ET: Legacy	apo		07.12.2015 00:07	General	ALL	100
49	ET: Legacy Development	Bug		In Progress	Normal	Test NET_AdrToString and associated code for IPv6 addresses / fix q3 net code merge	Trackbase		27.07.2017 14:12	General	ALL	50
55	ET: Legacy Development	Task		New	Low	Improve source code documentation	Radegast	Aranud	29.03.2017 16:22	General	ALL	50

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247	ET: Legacy Development	Bug		New	Normal	Fix converting floating-point values to int	IR4T4	IR4T4	26.03.2013 23:58	General	ALL	0
141	ET: Legacy Development	Feature		New	Low	Create ET:L intro movie	Radegast	Jacker	08.08.2015 20:43	Client	ALL	0
992	ET: Legacy Development	Task	Task #218: Replace assets with our own	New	Normal	add missing textures for existing shaders	keMoN	keMoN	29.10.2018 20:44	General	ALL	20
1038	ET: Legacy Development	Bug		New	Normal	Fueldump buildings	jakbu	keMoN	08.10.2017 15:53	General	ALL	0
1100	ET: Legacy Development	Task		New	Normal	Fix opengles to work with Android devices	RaFaL	RaFaL	17.01.2019 14:24	General	ALL	0
482	ET: Legacy Development	Feature		New	Low	Build 32/64 bit universal binaries on OS X	swillits	swillits	12.01.2014 22:46	Client	ALL	0