

## ET: Legacy Development - Feature #1147

### Add weapon toss sound (bouncing)

25.12.2018 01:43 - IR4T4

<b>Status:</b>	New	<b>% Done:</b>	50%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>	Aranud		
<b>Category:</b>	Mod generic		
<b>Target version:</b>	2.78		
<b>OS:</b>		<b>Arch:</b>	
<b>Description</b>			
I can't hear the weapon toss sound anymore when body is switching to corpse.			

#### Associated revisions

##### Revision c4c1794d - 03.09.2019 16:27 - Aranud

game: add bouncing effect on items drop (weapon/obj drop), refs #1147

#### History

##### #1 - 25.12.2018 01:43 - IR4T4

- Category set to Mod generic
- Target version set to 2.76

##### #2 - 30.12.2018 20:02 - Aranud

- Tracker changed from Bug to Feature
- Subject changed from Weapon toss sound gone? to Add weapon toss sound (bouncing)
- Target version changed from 2.76 to 2.78

Not present in vanilla, this one can be add.

##### #3 - 06.01.2019 09:17 - IR4T4

- Target version changed from 2.78 to 2.77

##### #4 - 17.01.2019 14:22 - IR4T4

- Assignee set to Aranud

##### #5 - 14.02.2019 11:21 - Spyhawk

- Target version changed from 2.77 to 2.78

##### #6 - 03.09.2019 19:07 - Aranud

- Subject changed from Add weapon toss sound (bouncing) to Add weapon toss sound (bouncing)
- Target version changed from 2.78 to 2.77
- % Done changed from 0 to 50

We need a generic bouncing sound for all weapon. NQ have these for both clip and weapon by example.

##### #7 - 04.10.2019 09:35 - Aranud

- Target version changed from 2.77 to 2.78