

## ET: Legacy Development - Feature #1169

### Add a quick (buy) weapon selection dialog

17.01.2019 13:05 - IR4T4

<b>Status:</b>	New	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>			
<b>Category:</b>	Mod CGAME		
<b>Target version:</b>	2.78		
<b>OS:</b>		<b>Arch:</b>	

#### Description

This is similar to limbo but we focus classes and weapons only, no comand map is draw etc.

All weapons and classes can be selected by one click (no pull down menu for weapons, return to game w/o confirmation/OK button)

The dialog should consider restricted weapons & non available weapons see secondary weapons at start

#### History

#1 - 24.01.2019 14:19 - IR4T4

- Target version changed from 2.77 to 2.78