

ET: Legacy Development - Bug #1203

Random switching of weapons

12.02.2019 18:37 - Timothy

Status: Fixed	% Done: 100%
Priority: Urgent	
Assignee: Aranud	
Category: Mod CGAME	
Target version: 2.77	
OS:	Arch:
Description When a player picks up ammo or a gun, sometimes the weapon is switched without the intention to do so. Haven't been able to figure out the exact conditions for this to happen.	
Related issues: Related to ET: Legacy Development - Bug # 804: Fix restrictions Feedback 31.01.2015	

Associated revisions

Revision e1ae3877 - 12.02.2019 23:10 - Aranud

game: fix overwriting of ammo count instead of add at spawning

And make generic misc weapon add on upgrade skill

Revision 7cf651b7 - 12.02.2019 23:11 - Aranud

game: fix throwing nade when leaning

Revision dea351a6 - 16.02.2019 18:56 - Aranud

cgame: fix weapon alt reloads was deleted by accident ...

Revision b0ec96d0 - 01.03.2019 00:49 - Aranud

mod: simplify satchel ammo usage

Revision 0c6526c9 - 26.03.2019 14:05 - Aranud

cgame: possible fix random switching of weapons, refs #1203

History

#1 - 12.02.2019 20:04 - IR4T4

- Related to Bug #804: Fix restrictions added

#2 - 01.03.2019 15:12 - Spyhawk

- Priority changed from Normal to Urgent

#3 - 07.03.2019 12:56 - Spyhawk

- Status changed from Confirmed to Feedback

- % Done changed from 0 to 50

The issue doesn't seem to appear again on the dev server running latest master. Some minor changes were done, maybe they fixed the issue.

#4 - 08.03.2019 14:26 - IR4T4

We should restrict weapons and have real players on the server to test this issue. The behaviour when bots are connected is different related to weapon restrictions. There is a line in the code where bots are able to select a weapon even when this is restricted (to avoid an endless loop).

#5 - 23.03.2019 14:25 - Spyhawk

Throwing nade while leaned seem to still have some issues:

Bystry: throwing grenades while leaning is still bugged

Bystry: nope, sometimes you can't start timing a nade while leaned

Bystry: sometimes it works though

Bystry: sometimes when i try to start timing a nade while leaned it switches back to smg

#6 - 17.04.2019 21:21 - Spyhawk

- Status changed from *Feedback* to *Fixed*

- Assignee set to *Aranud*

- % Done changed from *50* to *100*