

## ET: Legacy Development - Bug #1328

### Artillery setting within the room

13.07.2019 14:05 - ryven

<b>Status:</b>	New	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>			
<b>Category:</b>	Mod QAGAME		
<b>Target version:</b>	2.77		
<b>OS:</b>		<b>Arch:</b>	

#### Description

While playing delivery on TM i have noticed that some player was able to set the artillery in the room near the trucks (where crates should go).

<https://streamable.com/s7ieo>

#### History

**#1 - 13.07.2019 16:47 - ryven**

- Description updated

**#2 - 14.07.2019 12:07 - Spyhawk**

This looks like a map issue. It can be reproduced on etmain (etpro too?). The skybox limit seems to be set way too low.

**#3 - 14.07.2019 14:37 - ryven**

If it can't be reasonably fixed mod-side, consider adding mapscript fix (this might actually already exist) should probably just place one big fakebrush above the trucks to forbid setting arty or calling airstrike.