

ET: Legacy Development - Feature #305

ETPro-like server & match config system

17.05.2013 09:55 - Jacker

Status:	New	% Done:	20%
Priority:	Normal		
Assignee:			
Category:	Mod QAGAME		
Target version:	2.78		
OS:		Arch:	
Description			
Basically with etpro players can vote for a match config which is a .config file in the server side. This ways players can easily use the same server for 1v1, 3v3 and 6v6 matches just by changing the server settings (which also affets some of the client side cvart thru forcecvar). Implementation should also have the checksum checking.			

Associated revisions

Revision 45c18759 - 25.10.2013 19:36 - Jacker

game: modified match config parsing a bit and moved it to the right file, also enabled the voting for the configs, refs #305

Revision 5a480b29 - 25.11.2013 17:36 - Jacker

removed not needed vote flags (comp,pub) refs #305

Revision 055d7b91 - 11.12.2013 21:42 - Jacker

removed not needed vote flags (comp,pub) refs #305

Revision ce873e05 - 13.12.2013 22:23 - Spyhawk

mod: fixed g_customConfig overwriting local hostgame settings, refs #305

Revision f775f264 - 13.12.2013 23:50 - Spyhawk

game: removed obsolete autoconfig variable, refs #305

Revision 21e427a5 - 10.05.2014 16:17 - IR4T4

game: new server votes merged from pub/nq, clean-up, uncrustify refs #305
#305 FIXME: add new votes to the menus

History

#1 - 17.05.2013 10:03 - IR4T4

- Subject changed from *Etpro like server&match config* to *Etpro* like server&match config*

#2 - 17.05.2013 10:04 - IR4T4

- Category set to *Mod QAGAME*

#3 - 17.05.2013 10:04 - IR4T4

- Target version changed from *2.71rc2* to *2.78*

#4 - 27.10.2013 20:20 - Spyhawk

With this (welcomed) change, it's not possible to host a game with custom settings without emptying the g_customconfig var first. Would it make sense to rework the "Auto-Configure Server" option of the Hostgame UI, get rid of the server_autoconfig and z_serverflag cvar, and use g_customconfig instead?

#5 - 27.10.2013 20:24 - Mateos

Maybe a box to tick which unlocks more settings (display more in other words, something like "Advanced settings"), and on this box depends the value of the said cvar?

#6 - 27.10.2013 20:37 - Jacker

- % Done changed from 0 to 20

I just haven't gotten so far to fix the menus. Still have lot to do.

#7 - 10.05.2014 15:26 - IR4T4

- Target version changed from 2.78 to 2.71rc4

- competition settings via menus
- new vote options in menus

#8 - 30.05.2014 07:08 - IR4T4

- Target version changed from 2.71rc4 to 2.78

#9 - 01.03.2015 00:12 - Dragonji

- Subject changed from *Etpro* like server&match config* to *ETPro-like server & match config system*

Also, a decent config certification system is required for leagues and match servers. The one in ETPro is actually "broken" because everyone can produce a certified config using chaplja's tool for example.