

## ET: Legacy Development - Bug #944

### Fix ladder movement

20.09.2016 15:17 - Spyhawk

<b>Status:</b> New	<b>% Done:</b> 0%
<b>Priority:</b> Normal	<b>Spent time:</b> 0.00 hour
<b>Assignee:</b>	
<b>Category:</b> Mod generic	
<b>Target version:</b> 2.78	
<b>OS:</b>	<b>Arch:</b>
<b>Description</b> The animation at the top of a ladder is buggy. The character climbs in the void until the feet arrive at the top of the ladder, after which the ANIM_ET_CLIMB_DISMOUNT is played.  This is visible in third person view only.	
<b>Related issues:</b> Related to ET: Legacy Development - Bug # 406: Killed players are stuck on la... <b>Confirmed</b> <b>29.11.2013</b>	

### History

#### #1 - 20.09.2016 19:20 - IR4T4

- Related to Bug #406: Killed players are stuck on ladder added

#### #2 - 29.03.2017 16:22 - IR4T4

- Target version changed from 2.76 to 2.78

#### #3 - 11.08.2018 12:11 - keMoN

- File 2018-08-11 12-08-41.flv added

Noticed today again and decided to record a video.

### Files

2018-08-11 12-08-41.flv	15.4 MB	11.08.2018	keMoN
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